

## Quick info:

### Open hours of competition office:

**8. March:** 17:00 – 21:00, Maestoso hotel, Lipica (CC)

**9. - 10. March:** 8:00 - 16:00, Finish areas

**11. - 13. March:** 9:00 - 15:00, Finish areas

**Competition center (CC):** Maestoso hotel at Lipica stud farm

COORDINATES: 45.668293,13.882812

**Event type:** 5 day event. Results of 5 days sum up for the final classification.

**Weekend Cup:** there will be separate classification and prize giving for the Weekend cup. The best club calculation will be based on weekend results (Saturday and Sunday) and not full 5 day race.

**Best club:** best club calculation will be based on weekend cup results (Sat + Sun). Club with most points will be awarded Kraški pršut!

### First start:

**All stages:** 10:00 (CISM/military teams from 8:30 on S1 and 9:00 on S2)

**Control descriptions:** upon registration each competitor will receive a sheet of paper with control descriptions for all 5 days. It is competitor's responsibility to cut out the control descriptions for each stage and not lose the sheet. Control descriptions will not be available at the start. Emergency control descriptions (smaller than standard) will be printed on the maps for all stages. Lost or forgotten control description sheets can be replaced in Info tent. We reserve the right to charge any additional Control description sheets 1 EUR (Controls descriptions for all days).

### Map scales:

**Stages 1, 3, 4, 5:** 1:7500, E=5m

**Stage 2:** 1:10000, E=5m

**Map protection:** maps will be printed on water resistant synthetic paper (Pretex). Nonetheless, some plastic bags will be available in Info tent. Plastic bags might not exactly match the map format.

**Training:** official training will be set with small O-flags on map Lipica, Friday 10th of March from 10:00. It will be possible to collect the maps at Maestoso hotel in Lipica from Friday March 8th, 10:00.

**Tents:** unless noted otherwise, clubs are allowed to pitch a tent in the Arena during the races, but not to leave them pitched overnight.

**Number bibs:** all competitors shall wear number bib on their chest. Failing to do so they risk disqualification and rejection at start. **For better tear resistance please fold the corners of the bib before perforating it with safety pin or do a double perforation with each pin!**

**Taking maps and giving them back:** at the start, each competitor takes the map at own responsibility. Therefore, before you start to run, check the map title to make sure that the one with correct course was taken. Runners will not be asked for their maps after finishing race. You are kindly asked for **fair play** - do not show your map to the runners who haven't started yet! Otherwise you risk disqualification.

**Refreshment:** there will be no refreshment on the courses. Please take your own hydration pack if you think you need water on the course.

Water tanks will be available in Arena for self service. In order to reduce plastic waste there will be **NO plastic cups available!** Please bring your own mugs/cups.

**SI cards:** possible to rent for 2€ per stage or 10€ per 5 stages. Lost or unreturned SI card costs 50€. Runners renting the card will be asked for 50€ deposit (per card) or a personal document (optionally), which they will be given back when SI card is returned.

**Free start for Beginners, Open and MW10 Shadowed:** participants in Beginners, Open and Shadowed classes will have open start, which means that they can come to the start whenever it suits them, ask for the next minute and start. Unlike other classes, in Beginners and Open runners will use start control. Participants in Open and Beginners may be shadowed or start in groups. Only one map may be taken per paid start fee.

**Less distinct paths on MW10 and/or MW12 courses:** might be marked with white ribbons.

**Time limit:** 2 hours and 30 minutes for all stages except Stage 2, when it is 3 hours. As soon as the last starters' time limit expires we will begin collecting controls from the forest.

**IMPORTANT:** if you give up on the course, please do not forget to register your chip in the Finish tent.

**Prize giving:** after 2nd stage for Weekend cup classification and after 5th stage for overall classification, as soon as the first 3 in all classes are clear. Normally that would be around 15:30 for the Weekend cup and somewhat earlier for the overall 5 days classification. Small symbolic prizes will be awarded. **There will be no prize giving for the following classes: Beginners, Open, M10 Shadowed, W10 Shadowed.**

**Insurance and medical assistance:** competitors are not insured by organizer. Organizer takes no responsibility for any injuries or health issues that might happen or occur among the participants before, during or after Lipica open 2024. Each competitor takes part solely on his/her own responsibility. Basic medical assistance in the Arena will be provided during the 5 days.

## Results:

**Screen in the Arena:** there will be screen with live results in Arena.

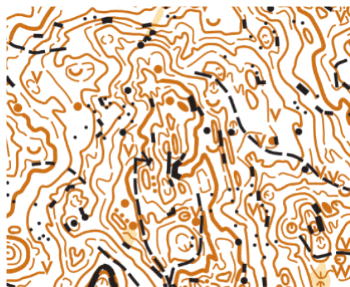
**Via WiFi connection:** in order to use live results service in the Arena you need to have device with WiFi (smartphone, laptop, tablet). In the finish area, reasonably close to Finish tent, there will be available WiFi network (results.si). Please note that this is only local network with no internet connection. Once you connect to our network you only need to start your browser and refresh it. Live results will appear. Note that service will only be available after the first start each day. To get updated results, you will need to refresh your browser. **We kindly ask all users to disconnect themselves from the network as soon as they stop viewing results.**

**Via OrienteeringOnline:** to use this option you will need smart phone or other device with mobile internet. Go to [www.orienteeringonline.net](http://www.orienteeringonline.net) and look for Lipica open and Live results. Please note that internet connection in some Arenas might be weak, therefore we might have troubles uploading results and you might have problems connecting to Internet.

**Photo/video:** we will make photos/videos of the event. In case you do not want your image to appear at [lipicaopen.com](http://lipicaopen.com) website and/or promotional material, bulletins etc. please inform us about that at Info tent.

**Catering:** will be available during the weekend stages and on Monday. We kindly encourage you to have a meal with our catering!

## ORIENTEERING.SI TRAINING CAMPS IN SLOVENIA



[www.orienteering.si](http://www.orienteering.si)

## Stage 1:

Stage 1 will be held in the area north of Vilenica cave.

**How to get there:** parking is on the meadow close to Lokev village, stretching along the road Lokev-Sežana. Do not try to come by car right to the Arena.

**Parking coordinates:** 45.669488, 13.911940

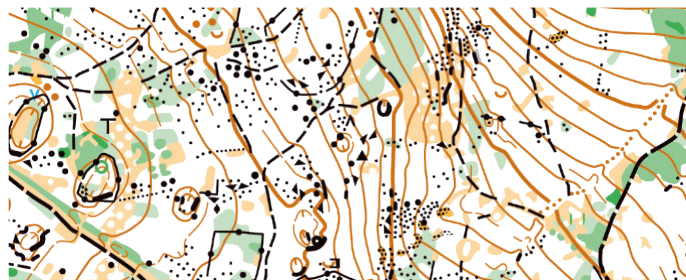
**Distance Parking - Arena:** 600-800m

**Terrain:** rocky slopes with numerous rocky details of all shapes. Some thickets reducing the visibility and runnability.

**Map:** Vilenica, 1:7500, E=5m

**First start:** 10:00 (military teams from 8:30)

**Distance to start:** 1500m, 150m climb



### ADDITIONAL NOTES Stage 1:

1. Should the main parking area become full, you may be redirected to an alternative location. Please follow the instructions provided by the parking staff.
2. There is a cca. 800m walk from parking to Arena.
3. Please ensure coordination with your club members for registration and collect the full envelope containing bibs for the entire club. We all want to minimize the unnecessary queues on the first day!
4. Arena will be right in front of Vilenica cave, so you will have an opportunity to visit it. Guided tours are scheduled at 13:00, 15:00, and 16:30. Recommended!

## Stages 2 & 3:

Stages 2 and 3 share the same Arena and will be held on the southern slopes of the Kokoš mountain.

**How to get there:** Parking & Arena are both placed on a meadow south of the road Lokev-Bazovica. Look for our sign from the main road.

**Parking coordinates:** 45.654721, 13.909064

**Distance Parking - Arena:** 0-100m

**Terrain:** the slopes of Kokoš Mountain vary significantly in steepness and detail density. Details tend to be sparse at higher elevations but become increasingly abundant in the lower regions. Mostly well runnable terrain, although longer courses will also cross some rather green sections.

### Map:

**Stage 2: Kokoš;** 1:10000, E=5m

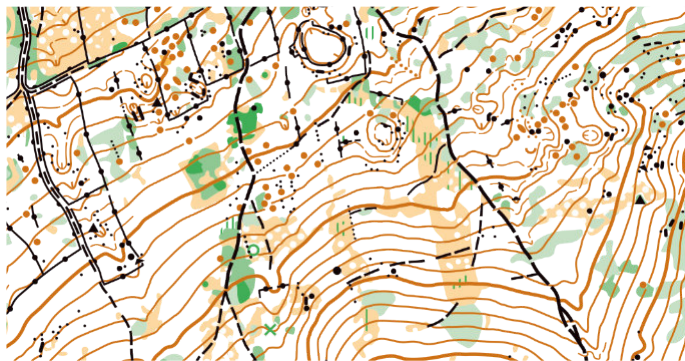
**Stage 3: Kokoš;** 1:7500, E=5m

**First start:** 10:00 both days (on Sunday military teams from 9:00)

### Distances to start:

**Stage 2:** 1550m, 175m climb

**Stage 3:** 1200m, 25m climb



### ADDITIONAL NOTES Stages 2 & 3:

1. The pathless sections of the M10 and W10 courses will be marked with red and white ribbons. Some less distinct paths on those same courses will be marked with white ribbons.
2. There will be no refreshment on the course. If you believe that you need some water during run, please take your own hydration pack.
3. S2 is the only stage where the map scale 1:10000 will be used.

## Stages 4 & 5:

Stages 4 and 5 will be held in terrain between Prelože village and highway Ljubljana-Koper.

**How to get there:** from Divača direction Kozina (regular road, NOT highway), after cca. 3.5km, turn left direction Kačiče - Pared

**Parking coordinates:** 45.650099, 13.968992

**Distance Parking - Arena:** 650-850m

**Terrain:** mostly newly mapped terrain Trmun on S4, classical karst terrain with many depressions, mostly well runnable forest. On S5 more vegetation features, semi open areas, some thickets, flatter than S4.

### Map:

**Stage 4: Trmun;** 1:7500, E=5m

**Stage 5: Prelože (Risnik);** 1:7500, E=5m

**First start:** 10:00 both days

### Distances to start:

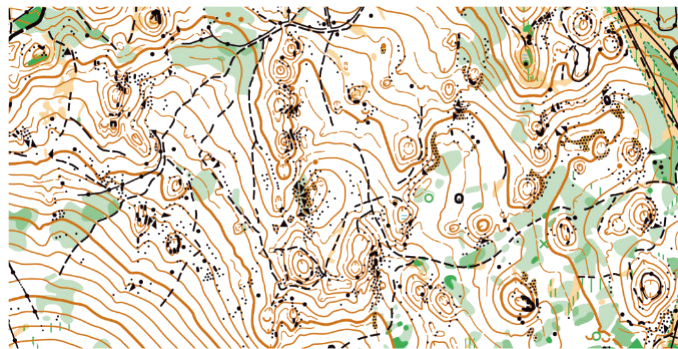
**Stage 4:** 1450m, 15m climb

**Stage 5:** 800m, 10m climb

### Distances Finish control - Arena:

**Stage 4:** 1100m

**Stage 5:** 200m



### ADDITIONAL NOTES Stages 4 & 5:

1. Longer courses on S5 cross railroad. It is forbidden to cross it elsewhere than on marked points.
2. Dislocated Finish control will be used for both stages. Do not forget to register your chip in the Finish tent after the race.

**LIPICA OPEN**  
**08. - 12. March 2025**  
**NEW TERRAIN!**



Class	Stage 1		Stage 2		Stage 3		Stage 4		Stage 5	
	Length (km)	Climb (m)	Length (km)	Climb (m)	Length (km)	Climb (m)	Length (km)	Climb (m)	Length (km)	Climb (m)
<b>M10</b>	1,7	10	1,6	20	1,1	40	1,6	60	1,6	30
<b>M10 Shad</b>	1,7	10	1,6	20	1,1	40	1,6	60	1,6	30
<b>M12</b>	2,3	25	1,9	40	2,1	70	2,1	70	1,8	40
<b>M14</b>	2,6	50	3,5	60	2,8	80	2,5	90	2,8	90
<b>M16</b>	3,9	110	5,3	150	4	110	4,3	160	4,4	115
<b>M18</b>	4,5	140	7,1	270	4,4	130	5,2	190	5,8	140
<b>M20</b>	4,6	130	7,3	270	4,6	170	5,4	190	6,2	160
<b>M21A</b>	4,2	120	7	250	4,4	140	4,5	160	5,3	110
<b>M21B</b>	3,9	110	5,3	150	4	110	4,3	160	4,4	115
<b>M21E</b>	5	155	10,8	420	5,1	180	6,4	220	7	170
<b>M35</b>	4,6	130	7,3	270	4,6	170	5,4	190	6,2	160
<b>M40</b>	4,5	140	7,1	270	4,4	130	5,2	190	5,8	140
<b>M45</b>	4	120	6,7	220	4,5	140	4,4	160	5	110
<b>M50</b>	4	120	6,7	220	4,5	140	4,4	160	5	110
<b>M55</b>	4	110	5,9	180	4,2	120	4,3	160	4,8	110
<b>M60</b>	3,1	70	4,3	100	3,2	90	3,4	110	3,1	100
<b>M65</b>	3,1	70	3,8	80	3,1	80	2,9	100	2,9	100
<b>M70</b>	2,3	40	2,9	60	1,9	60	2,3	90	2,5	55
<b>M75</b>	2,3	40	2,9	60	1,9	60	2,3	90	2,5	55
<b>W10</b>	1,7	10	1,6	20	1,1	40	1,6	60	1,6	30
<b>W10 Shad</b>	1,7	10	1,6	20	1,1	40	1,6	60	1,6	30
<b>W12</b>	2,3	25	1,9	40	2,1	70	2,1	70	1,8	40
<b>W14</b>	2,6	50	3,5	60	2,8	80	2,5	90	2,8	90
<b>W16</b>	2,9	60	4,3	100	3,4	110	3,5	140	3,5	105
<b>W18</b>	3,1	70	4,9	120	3,6	110	3,8	120	4	110
<b>W20</b>	3,5	100	5,1	120	3,9	115	4,1	140	4,2	90
<b>W21A</b>	3,5	100	5,1	120	3,9	115	4,1	140	4,2	90
<b>W21B</b>	2,6	50	3,5	60	2,8	80	2,5	90	2,8	90
<b>W21E</b>	4,2	120	7	250	4,4	140	4,5	160	5,3	110
<b>W35</b>	3,5	100	5,1	120	3,9	115	4,1	140	4,2	90
<b>W40</b>	3,1	70	4,9	120	3,6	110	3,8	120	4	110
<b>W45</b>	3,1	70	4,9	120	3,6	110	3,8	120	4	110
<b>W50</b>	3,1	70	4,3	100	3,2	90	3,4	110	3,1	100
<b>W55</b>	3,1	70	4,3	100	3,2	90	3,4	110	3,1	100
<b>W60</b>	3,1	70	3,8	80	3,1	80	2,9	100	2,9	100
<b>W65</b>	2,3	40	2,9	60	1,9	60	2,3	90	2,5	55
<b>W70</b>	2,3	40	2,9	60	1,9	60	2,3	90	2,5	55
<b>Beginners</b>	2,3	25	1,9	40	2,1	70	2,1	70	1,8	40
<b>OPEN</b>	2,9	60	4,3	100	3,4	110	3,5	140	3,5	105

# Whereabouts

